Kv4.2 knockout mice display learning and memory deficits in the Lashley maze [version 1; referees: 2 approved]

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Abstract

Background: Potassium channels have been shown to be involved in neural plasticity and learning. Kv4.2 is a subunit of the A-type potassium channel. Kv4.2 channels modulate excitability in the dendrites of pyramidal neurons in the cortex and hippocampus. Deletion of Kv4.2 results in spatial learning and conditioned fear deficits; however, previous studies have only examined deletion of Kv4.2 in aversive learning tests.

Methods: For the current study, we used the Lashley maze as an appetitive learning test. We examined Kv4.2 wildtype (WT) and knockout (KO) mice in the Lashley maze over 4 days during adulthood. The first day consisted of habituating the mice to the maze. The mice then received five trials per day for the next 3 days. The number of errors and the time to the goal box was recorded for each trial. The goal box contained a weigh boat with an appetitive reward (gelatin with sugar). There was an intertrial interval of 15 minutes.

Results: We found that Kv4.2 KO mice committed more errors across the trials compared to the WT mice \(p<0.001\). There was no difference in the latency to find the goal box over the period.

Discussion: Our finding that deletion of Kv4.2 resulted in more errors in the Lashley maze across 15 trials contribute to a growing body of evidence that Kv4.2 channels are significantly involved in learning and memory.
Introduction

Kv4.2 is a subunit of the A-type potassium channel which mediates the excitability of pyramidal neurons in the cortex and hippocampal dendrites[1-3]. A-type currents regulate cell firing by attenuating action potentials and reduce excitation[4-6]. Kv4.2 localization in the pyramidal cell dendrites is dependent on membrane associated guanylate kinase protein (PSD-95)[8,9]. When the Kv4.2 subunit is genetically deleted, the A-type current in the CA1 pyramidal cell dendrites of the hippocampus is almost entirely removed[10]. Disruption of the Kv4.2 has been associated with both epilepsy[12,13] and autism spectrum disorder[3].

Kv4.2 knockout (KO) mice have a reduction in the A-type current and their threshold for long term potentiation (LTP) is also lowered, resulting in changes in synaptic plasticity[11]. Previous research has shown the Kv4.2 KO have impaired spatial learning in the Morris water maze (MWM) and a deficit in contextual learning in fear-conditioning[14,15]. However, these tasks are aversive and stress could contribute to some of the learning deficits initially found. For this experiment, we used appetitive learning to examine the effects of Kv4.2 KO performance in the Lashley maze, which is a low-stress learning task that does not rely on adverse stimuli[16-17].

Materials and methods

Animals: The mice used for this study were Kv4.2 wildtype (WT) and KO adult males (postnatal day 60) that were generated on the 129S6/SvEv background, which had been bred for over 10 generations. All mice were bred in the Baylor University animal facility. For this study, heterozygous parents were bred to obtain both KO and WT mice and both male and female mice were used. All animals were housed in Baylor University’s animal facility on a 14 hour light 10 hour dark cycle at 22°C. Mice were all housed with sex matched littersmates following weaning. All mice were given ad libitum access to food and water. All testing and housing complied with the National Institutes of Health Guidelines for the Care and Use of Laboratory Animals. All protocols were approved by the Baylor University Animal Care and Use Committee (Animal Assurance Number A3948-01).

Maze and procedure: The details of the maze construction and procedure can be found in a previous study[16]. The maze was constructed out of 0.25 cm thick black acrylic plastic and is 60 cm × 28 cm with 16 cm tall walls. The maze had four lanes that were evenly spaced with an additional start (area A) and goal box (area N). The start and goal boxes were 12 cm × 7.25 cm and the entrance began 12 cm from the edge of the maze. The entrance to the boxes was 6 cm wide. Doors 1, 2, and 3 were all 4 cm wide and began 12 cm from the edge of the maze. A 5% gelatin solution in double distilled water with 1.25% sucrose was prepared. The mixture was stored at 5°C until use on training and testing days. The details of the testing per day is detailed in Figure 1.

Statistical analysis: All statistical analyses were done using Prism 6 (GraphPad Software, La Jolla, CA), for the repeated measures, two-way ANOVAs were used to analyze these data. Separate independent t-tests were performed when an interaction was found.

Results

The WT mice committed fewer errors when compared to the KO mice in the maze over the 15 trials $F(1, 18) = 11.9, p<0.001$ (Figure 2A). There was a significant effect in maze learning over the trials $F(14, 252) = 12.9, p < 0.001$. There was no interaction between groups over time $F(14, 252) = 0.9, p = 0.52$. There was no difference between Kv4.2 WT and KO mice in their time to complete the maze $F(1, 18) = 0.01, p = 0.92$ (Figure 2B). There was a significant decrease for both groups in the time to find the end of the maze across trials $F(14, 252) = 4.8, p < 0.001$. There was a group over time interaction $F(14, 252) = 3.1, p < 0.01$. We ran separate t-tests over the 15 trials and found significant differences only on the first trial $t(1,18) = 2.2, p < 0.05$.

Dataset 1. Data for Kv4.2 knockout mice displaying learning and memory deficits in the Lashley maze

http://dx.doi.org/10.5256/f1000research.9664.d137193

Raw data for the number of errors to find the goal box (Figure 2A) and the duration to find the goal box (Figure 2B) are provided in a csv file.
Discussion

Kv4.2 wildtype and knockout mice demonstrated improvement in the Lashley maze by showing a reduction in the number of errors to find the goal box. However, the Kv4.2 KO mice committed more errors across the 15 trials compared to WT mice. One important consideration is that there was no difference between groups when examining the time to complete the maze. Kv4.2 KO mice required more time at the first trial, but the time to complete the maze was the same between groups for the remainder of the trials. The latency data suggest that Kv4.2 KO mice were not less active, which is in line with our previous study where we did not observe a difference in locomotor activity in the open field test.

The results from the Lashley maze complement previous studies that reported spatial learning deficits in the MWM and contextual learning deficits in the delay fear conditioning test for Kv4.2 KO mice. One of the benefits of the Lashley maze is that the impact of age and sensory abilities is reduced. Impaired vision will reduce the ability of the subject to find the hidden platform in the MWM and impaired hearing can attenuate the ability of the subject to associate a tone with an aversive shock. This is important as there have been several reports that suggest ion channels may contribute to aging-related impairment. Additional sensory tests would need to be performed to examine baseline sensory abilities if older subjects are used in behavioral experiments, or another approach would be to use the Lashley maze. The low induction of stress makes the maze a beneficial test in models that have alterations in anxiety or age-related impairments which could account for differences seen in other more aversive learning tests.

Data availability

F1000Research: Dataset 1. Data for Kv4.2 knockout mice displaying learning and memory deficits in the Lashley maze, 10.5256/f1000research.9664.d137193

Author contributions

GS, NG, and JNL were involved in the project design. GS and NG collected the data; GS, NG, and JNL analyzed the data; GS and JNL wrote the paper, all authors reviewed the paper for submission.

Competing interests

No competing interests were disclosed.

Grant information

Supported by intramural funds from Baylor University Research Council.

The funders had no role in study design, data collection and analysis, decision to publish, or preparation of the manuscript.

References


Open Peer Review

Current Referee Status: ✔️ ✔️

Version 1

Referee Report 13 January 2017
doi:10.5256/f1000research.10413.r19280

Richard E Brown
Department of Psychology and Neuroscience, Dalhousie University, Halifax, NS, Canada

This paper tests male Kv4.2 KO mice in the Lashley type III maze at 60+ days of age.

It is well-written and I have only a few comments.
1. Were mice pre-exposed to the gelatin-sugar reward before the tests to prevent neophobia?
2. The figure caption for Figure 2 is garbled and should be reorganized.
3. Both groups of mice reach the same asymptote in terms of errors by day 15, so although the KO mice made more errors during training, they reached the same endpoint. What does this mean? What type of errors did they make?
4. The first trial effect in Figure 2B occurs only for the WT mice but not the KO mice. Why should this occur? What was different about the first trial each day?
5. Were mice food deprived at all?
6. How much of the reward did they eat?
7. When I look at references 14 and 15, there is the suggestion that the KO mice are slower to develop a spatial search strategy and use more procedural strategies. Is there any evidence of this in the Lashley III maze?

I have read this submission. I believe that I have an appropriate level of expertise to confirm that it is of an acceptable scientific standard.

Competing Interests: No competing interests were disclosed.

Referee Report 24 November 2016
doi:10.5256/f1000research.10413.r17911

Peter Backx
Division of Cardiology, Peter Munk Cardiac Centre, University Health Network, Toronto, ON, Canada
Nice succinct paper. Relevant.

Suggested changes for the authors to consider:

- In the methods, the authors should mention how errors were identified and quantified.
- Figure 2B. Is there any reason that the WT mice have such a pattern of in the “time to completion” data?
- The authors should provide a background on the expression patterns for Kv4.2 in mouse brains.

I have read this submission. I believe that I have an appropriate level of expertise to confirm that it is of an acceptable scientific standard.

Competing Interests: No competing interests were disclosed.

Author Response 14 Dec 2016

Joaquin Lugo, Baylor University, USA

We would like to thank the reviewer for their comments. We have included our replies below but will include a revised version of the manuscript when we have received both reviews.

Comment 1:
We defined an error as an entry into a dead-end cul-de-sac zone (e.g., going from arm H to zone I; Fig. 1) or when the mouse travels back through a previously traveled arm of the maze (e.g., going from arm L to arm I; Fig. 1)

Comment 2:
We are not sure why we observed this pattern. It may be that the wildtype were more motivated on the first trial of each block. We will have to explore this behavioral change more in future studies.

Comment 3:
The highest levels of Kv4.2 are found in the CA1 of the hippocampus with less expression in the CA3 and dentate gyrus. The channels are localized to the somatodendritic regions of the hippocampal dendrites.

References
Competing Interests: none